Arjun Ramesh Rao

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Education

University of Colorado, Boulder	Boulder, US
 M.S. IN COMPUTER SCIENCE Graduate Teaching Assistant for CSCI 1300: Starting Computing (Fall 2020, Spring 2021) Graduate Research Assistant under Prof. Sidney D'Mello (Spring 2020) Graduate Student Staff for CSCI 3202: Intro to AI (Fall 2019) Awarded Lloyd Botway Award for Outstanding Master's students 	Aug. 2019 - May 2021
Ramaiah Institute of Technology	Bangalore, India
 B.E. IN INFORMATION SCIENCE AND ENGINEERING Best Outgoing Student (Batch of 2014-2018), Dept. of Information Science & Engineering 	Aug. 2014 - June 2018
Industry Experience	
Microsoft Corp.	Redmond, US
 SOFTWARE ENGINEER Working on recommendations and ranking for Microsoft News and Feeds Technologies Used: C#, .Net Framework, Python 	June. 2021 - Present
Microsoft Corp.	Redmond, US
 SOFTWARE ENGINEER INTERN Worked on the Core Ranker Team within Microsoft News and Feeds Built automated pipelines for continuously evaluating and improving Content Classification models. Built UHRS apps for obtaining crowd sourced training data for document classification. Technologies Used: C#, Python, .Net Framework, JavaScript, UHRS 	May 2020 - Aug. 2020
Stride.ai Inc.	Bangalore, India
NLP ENGINEERBuilt pipelines to automatically train machine learning models for document classification and information extension	July 2018 - May 2019 traction.

- Built a custom python library that allows users to train, evaluate and perform inference on document classification tasks with limited labeled data.
- Contributed to the Django backend pipeline for model training, evaluation and inference.
- Worked on information extraction use-cases for identifying key datapoints from documents using NLP based models and custom heuristic rules.

Stride.ai Inc.

RESEARCH AND DEVELOPMENT INTERN

- · Worked on optimizing Named Entity Recognition (NER) models in a production project to improve performance by combining standard NER datasets with context specific data.
- Built scrapers for automatically extracting information from multiple websites involving simulation of complex UI interactions.
- Technologies Used: Python, Tensorflow, Keras, Gensim, Selenium

Google Inc.

DEVELOPER PROGRAMS ENGINEER INTERN

- Built tools to help track code repositories and generate consolidated notifications for events like issues, comments, etc., for faster triage of issues.
- Part of the project was released as open source software, and can be found at github.com/GoogleCloudPlatform/issuetracker
- Technologies Used: Google Cloud Datastore, Google BigQuery, Google App Engine, GoLang, Angular

Skills

Programming Languages Python, C# TypeScript, Go, Java, C/C++, PHP Platforms & Frameworks ... Net Framework, PyTorch, Tensorflow, Angular, Cloud Development, DJango, Android Languages English, Hindi, Kannada

San Francisco, US

June 2017 - Aug. 2017

Jan.- Apr. 2018, Nov. - Dec. 2016

Bangalore, India

Academic Experience

University of Colorado, Boulder

EMOTIVE COMPUTING LAB, INSTITUTE OF COGNITIVE SCIENCE

- Worked under Prof. Sidney D'Mello at the Emotive Computing Lab.
- · Contributed to active research on modeling collaborative problem solving processes and discourse using state of the art natural language processing techniques and multi-modal machine learning.
- · Worked on modeling bias in machine learning models for apparent personality prediction in one way behavioral interviews.
- Technologies Used: Python, PyTorch, AWS

Ramaiah Institute of Technology

SENIOR PROJECT - THE MILO IDE (MILOIDE.GITHUB.IO)

- Built a web-based IDE to help students with no prior programming experience learn Machine Learning and Linear Algebra.
- Customized Google's blockly project, and designed a visual programming language that supports data science operations.
- Implemented a data explorer with built-in datasets along with support for using custom numeric, image and textual datasets.
- Implemented common ML algorithms using Tensorflow.js as blocks and used D3.js and Plotly.js for interactive visualizations.
- Presented and published a paper based on a user study with the IDE at IEEE VLHCC 2018 (See Publications).
- Technologies Used: Node, Javascript

Select Publications

Say What? Automatic Modeling of Collaborative Problem Solving Skills from Student Speech in the Wild	(Virtual) Paris, France
Samuel L Pugh, Shree Krishna Subburaj, Arjun Ramesh Rao , Angela EB Stewart, Jessica	luna 2021
Andrews-Todd, Sidney K D'Mello	June. 2021
 Proceedings of the Educational Data Mining Conference 2021 [PDF] 	
 We investigated the feasibility of using automatic speech recognition (ASR) and natural language procorative problem solving (CPS) skills from recorded speech in noisy environments. 	essing (NLP) to classify collab-
Multimodal, Multiparty Modeling of Collaborative Problem Solving Performance	(Virtual) Utrecht, Netherlands
Shree Krishna Subburaj, Angela EB Stewart, Arjun Ramesh Rao , Sidney K D'Mello	Oct. 2020
Proceedings of the 2020 International Conference on Multimodal Interaction, pp. 423-432. [PDF]	
Analyzed data from 101 triads engaged in computer-mediated collaborative problem solving (CPS) in a	an educational physics game.
Investigated the accuracy of machine-learned models trained on facial expressions, acoustic-prosod	ics, eye gaze, and task context
 DOI: 10.1145/3382507.3418877 	hat level.
Milo: A visual programming environment for Data Science Education	Lisbon, Portugal
Arjun R Rao, Ayush Bihani, Mydhili K Nair	Oct. 2018
• Proceedings of 2018 IEEE Symposium on Visual Languages and Human-Centric Computing (VL/HCC'1	8) , pp. 211-215. [PDF]
· Designed and implemented a novel visual programming environment to help novice students	and non-programmers learn
Data Science and ML concepts using block based programming.	
• DOI: 10.1109/VLHCC.2018.8506504	
Context Based Approach for Second Language Acquisition	New Orleans, USA
NIHAL V NAYAK, ARJUN R RAO	June 2018

- System paper for Duolingo's shared task on Second Language Acquisition Modelling (SLAM 2018). [PDF]
- Published in the Proceedings of the NAACL-HLT Workshop on Innovative Use of NLP for Building Educational Applications (BEA at NAACL 2018).
- Trained a logistic regression model to predict the likelihood of a student making a mistake while answering an exercise on Duolingo. Made use of features inspired by research in code-mixed language learning where context plays an important role.
- Result: AUROC scores for English/Spanish = 0.821, Spanish/English = 0.790 and French/English = 0.812. 2nd best linear model, finished 9th overall in SLAM 2018

Boulder, US Jan. 2020 - May 2021

Bangalore, India

Sept. 2017 - April 2018